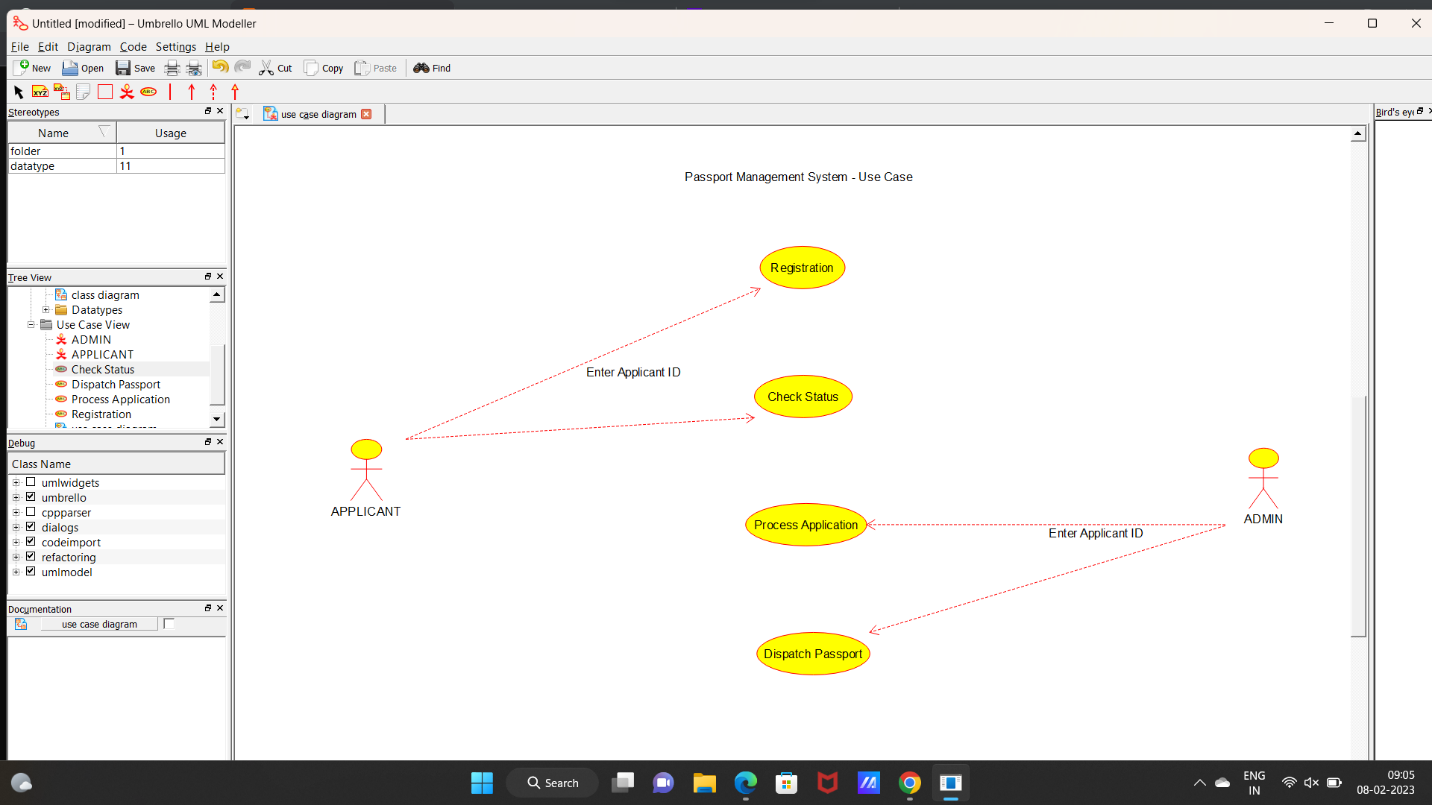
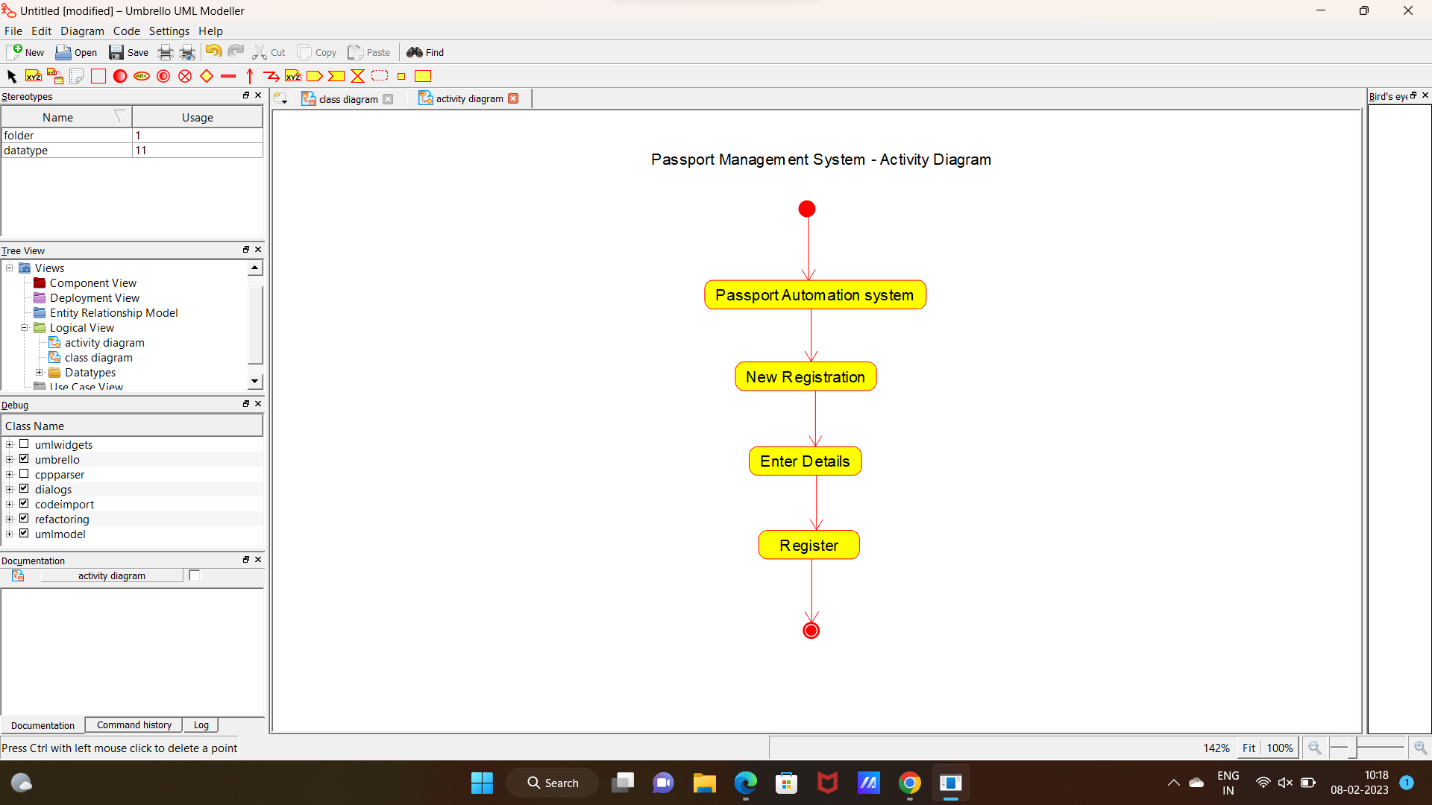
1 – PASSPORT MANAGEMENT SYSTEM

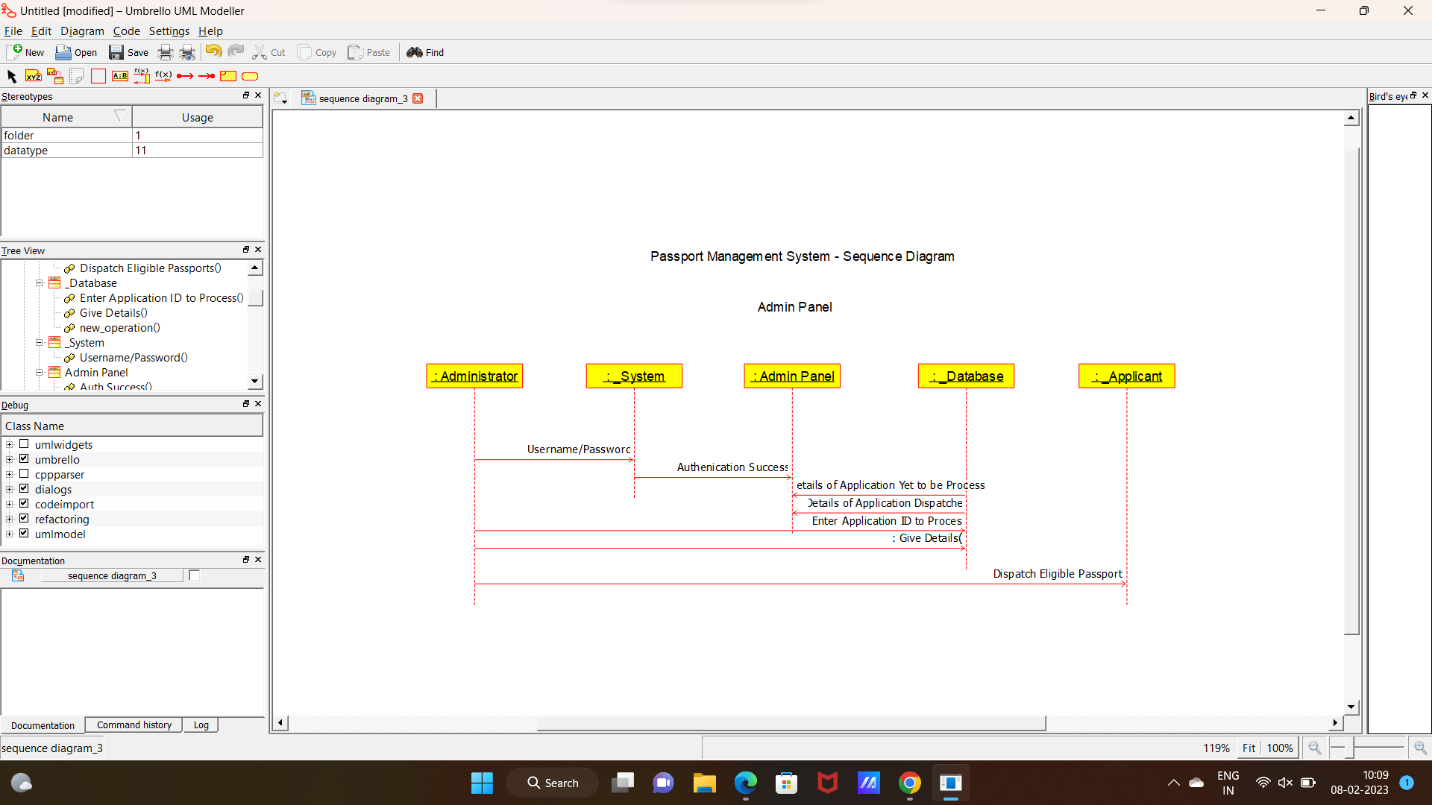
1-USE CASE DIAGRAM:

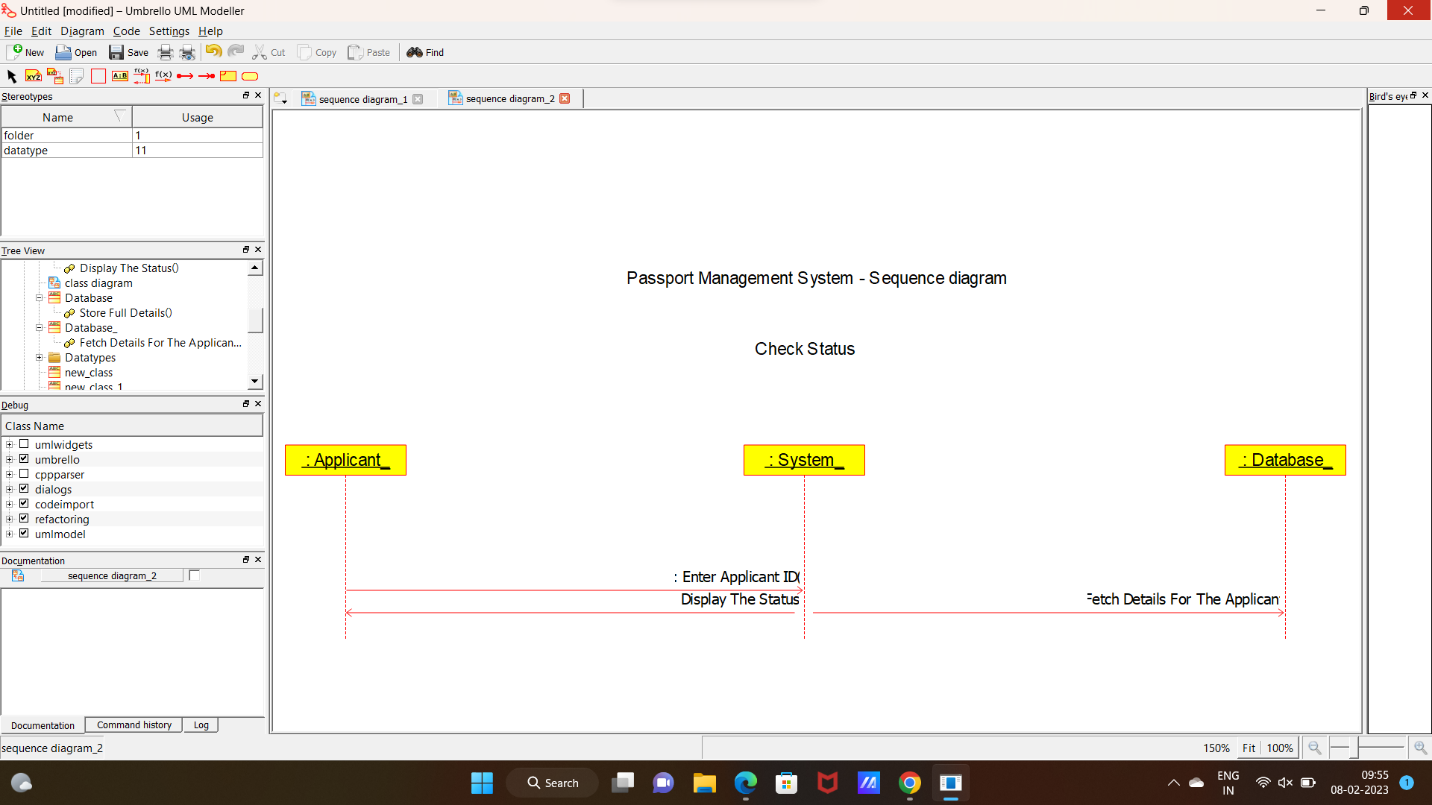


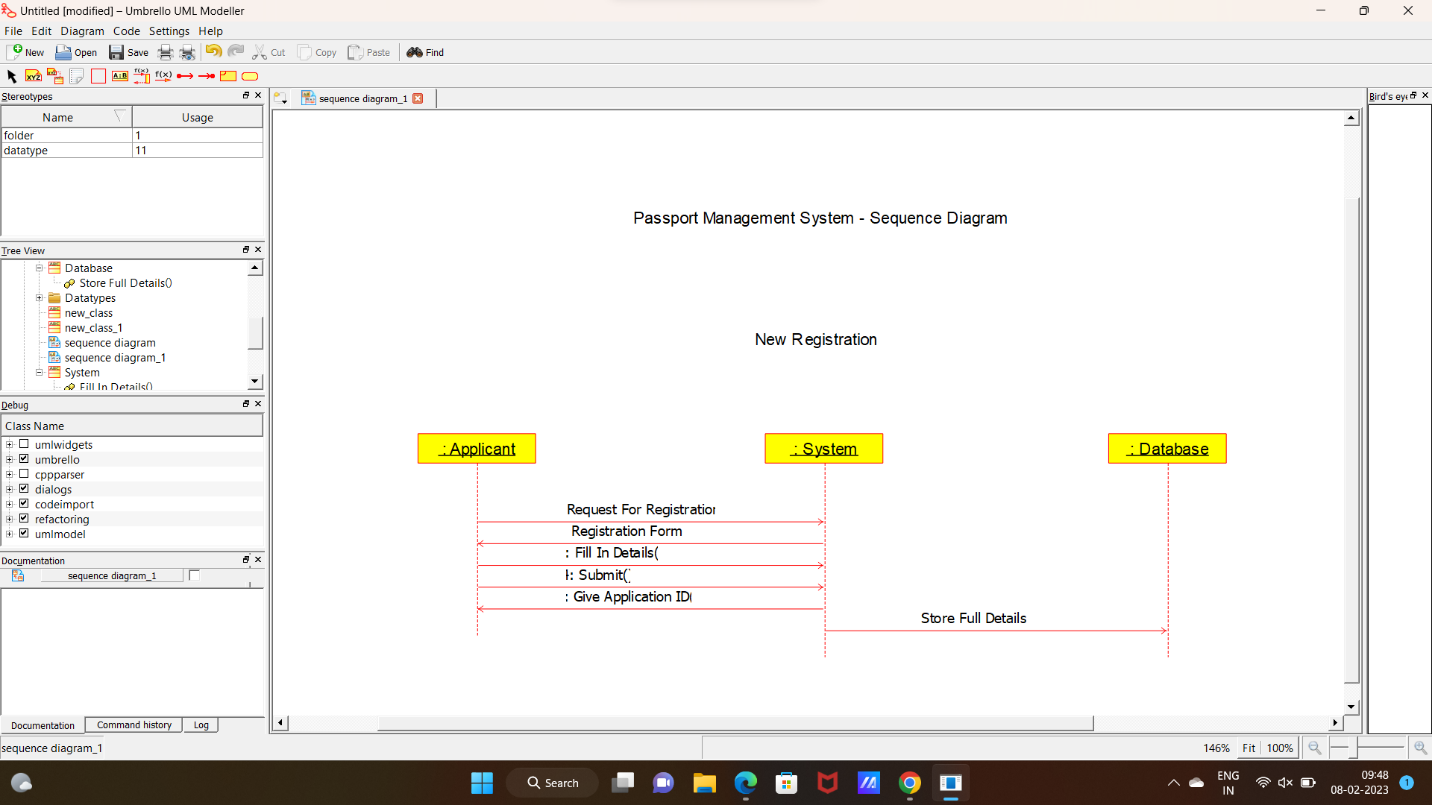
2 – ACTIVITY DIAGRAM



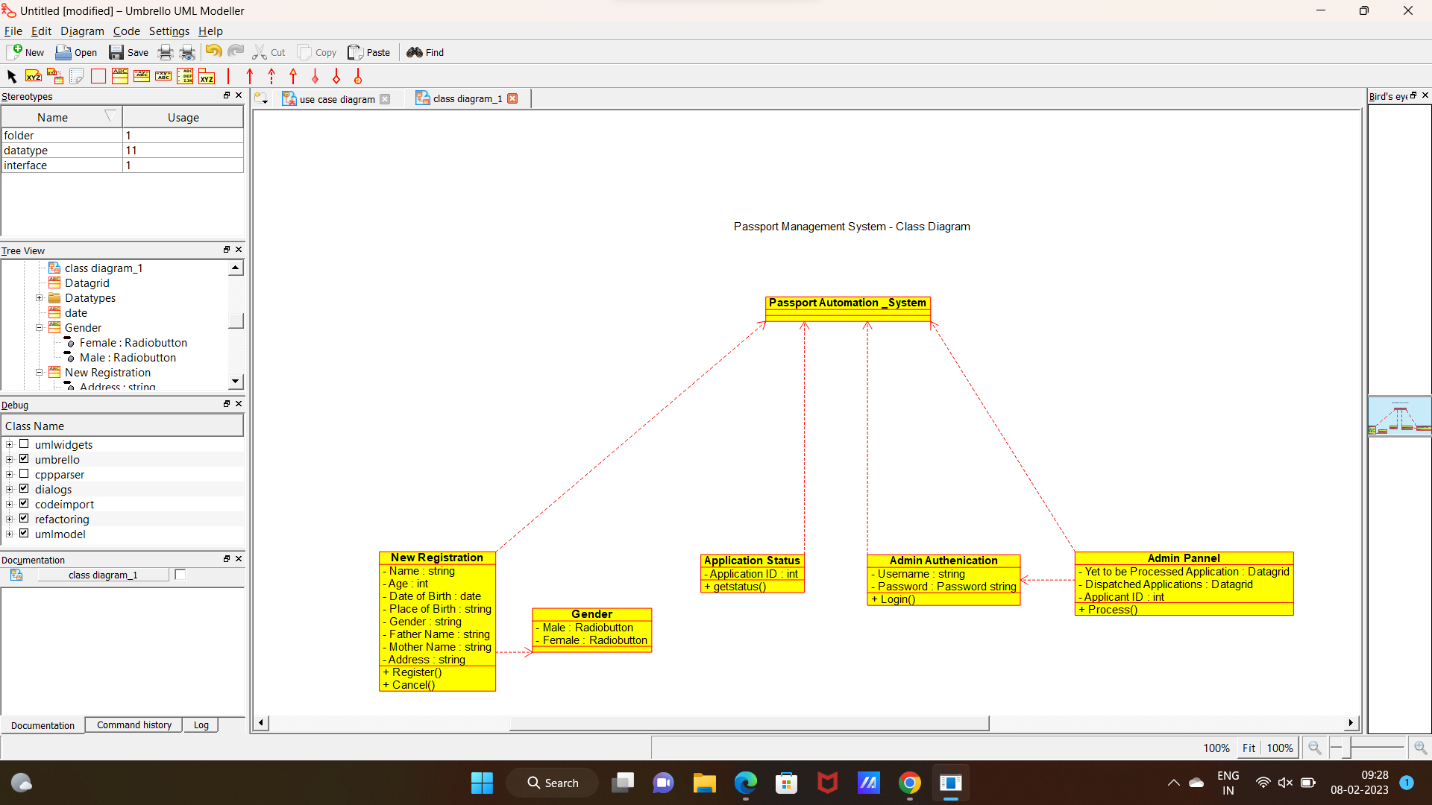
3 – SEQUENCE DIAGRAM







4 – CLASS DIAGRAM



**CODE:**

**ADMIN AUTHENICATION**

#include "Admin\_Authenication.h"

// Constructors/Destructors

//

Admin\_Authenication::Admin\_Authenication () {

initAttributes();

}

Admin\_Authenication::~Admin\_Authenication () { }

//

// Methods

//

// Accessor methods

//

// Other methods

//

void Admin\_Authenication::initAttributes () {

}

**ADMIN PANNEL**

#include "Admin\_Pannel.h"

// Constructors/Destructors

//

Admin\_Pannel::Admin\_Pannel () {

initAttributes();

}

Admin\_Pannel::~Admin\_Pannel () { }

//

// Methods

//

// Accessor methods

//

// Other methods

//

void Admin\_Pannel::initAttributes () {

}

**APPLICANT**

#include "Applicant.h"

// Constructors/Destructors

//

Applicant::Applicant () {

}

Applicant::~Applicant () { }

//

// Methods

//

// Accessor methods

//

// Other methods

//

#include "Application\_Status.h"

// Constructors/Destructors

//

Application\_Status::Application\_Status () {

initAttributes();

}

**APPLICATION** **STATUS**

Application\_Status::~Application\_Status () { }

//

// Methods

//

// Accessor methods

//

// Other methods

//

void Application\_Status::initAttributes () {

}

#include "Database.h"

// Constructors/Destructors

//

**DATABASE**

Database::Database () {

}

Database::~Database () { }

//

// Methods

//

// Accessor methods

//

// Other methods

//